

CARTESIAN COORDINATES

GENERAL VECTOR: $\vec{A} = \langle A_x, A_y, A_z \rangle$

POSITION VECTOR: $\vec{r} = \langle x, y, z \rangle$

VELOCITY VECTOR: $\vec{v} = \langle v_x, v_y, v_z \rangle$

ACCELERATION VECTOR: $\vec{a} = \langle a_x, a_y, a_z \rangle$

